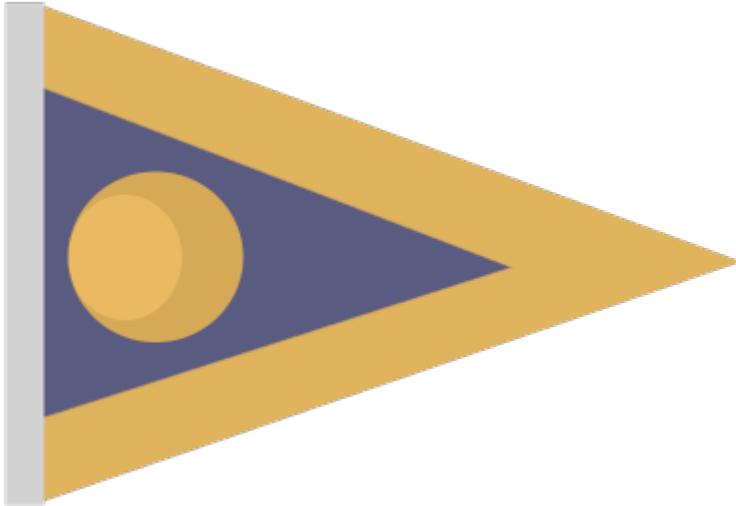


The Grand Republic Of Avisten

The Grand Republic of Avisten was an ancient [Arcadian](#) civilization that historically ruled with a bloody, iron fist. Hailing from another dimension, their defense was the utmost priority, believing that other races were inferior and unenlightened. It has since been torn down and used as a foundation for [New Incipere](#).



History

The early of Arcadia was discussed primarily in [Interim Two: Reprise of Arcadia Complex](#).

The Grand Republic of Avisten was founded in roughly AC 3200, but the original colony of Arcadia that inhabited the land it was founded on dated back to nearly AC 2900. The nation created out of spite against the Nepharians, the ancient enemies of Arcadia. Nestled in the densely forested mountains of northern Planet Arcadia, the capital city of Avisten grew from a simple castle into a grand walled supercity as time showed no signs of stopping the Republic's growth.

Lead by a grand council, the Republic had a firm belief that other species were either inferior or dangerous and required vigilance as they began to advance their technology. Sleeper cells and other forms of undercover operations inside human colonies were common. The Republic went as far as to send fire teams to murder other individuals in cold blood to preserve their secrets and keep species such as humans from coming to close to their home realm. Over time, however, their grip on the situation around them started to slip.

War of Avisten

The War of Avisten was a mass revolution against the Arcadian Government, spearheaded by both the remnants of Nepharians and several individuals within the Republic's homeland. The war was bloody, as both sides dragged on for several years. In the process, the city of Avisten was completely destroyed along with much of the Republic's remote assets. It is said that a plan created by the

Faceless Baron was what brought the war to a close at last. The use of a controlled weapon to tear down the last of the fleeing government is considered the final play in the war, and the Republic was left in shambles and ash before they finally gave in to the increasing numbers of the resistance.

With the Republic gone and years of work ahead of them, the Faceless Baron was put in charge of recovery and created a new nation to cast away the tainted name of Avisten: [New Incipere](#). The remnants of the Republic were either absorbed, imprisoned, or fled from the grasp of the Baron to form radical groups.

OOOC Notes

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