

Lone Ashtir

Lone is described as having graceful beauty and deadly skills. She was orphaned at a young age on the streets of the Southern Republic. Lone is loyal to Xelilo, it was his family that took her in. She followed him all across Ayenee, guarding him with her life. Eventually, she dies at the hands of an assassin.

Lone Ashtir	
	
Titles:	Guardian of the Southern Republic
Gender:	Female
Races:	High Elf/Moon Elf
Age:	117
Occupation:	Bodyguard
Faction/Kingdom:	Southern Republic
Alignment:	Lawful Good
Status:	Deceased
Relatives:	Orphan
Height:	
Weight:	
Eyes:	
Hair:	

Biography

Lone was raised by a drunken father and a prostitute mother. They were always beating her any time they were angry or if she made a sound. After her father lost his job, Lone was lead by her parents into the furthest parts of the kingdom where she was abandoned on the street. Lone survived on the streets for some time. One day she picked the pocket of a wealthy looking man. The man chased her down through the streets. She fought the man and injured him, but was taken prisoner. It turned out he was Zion Peshang, the soon to be elected ruler of the Southern Republic. He saw something in her, potential, he took her in and had her trained in school, in fighting, and in how to let go of her bad memories. She grew up next to his son Xelilo who was about her age. The two became fast friends and inseparable.

Lone and Xelilo had improved much over the many years they spent in Luxor. It was then that Luxor suffered a civil war that split the kingdom in two. Then to make matters worse, a massive army of gnolls attacked Luxor. The land was in flames, chaos everywhere. Lone and Xelilo managed to escape Luxor, they made their way back to the Southern Republic, after staying with Xelilo's friend Celine Jules for a few months.

Return to the South and the Great War

After returning to the Southern Republic, the rebels managed to instigate a vote. An election was held and Xelilo managed to beat the current elected leader by a small margin. The Southern Republic had been suffering since his father's death. Xelilo quickly began to repair the damage he could, installing new walls enhanced with magical defenses. He reopened the mage schools and freed the slaves and gave out pardons. It apparently was just in time, as Xelilo met with the new council, he received news that he was summoned to Ayenee Capital City. Xelilo and Lone traveled to Ayenee Capital and spent the days joined up with Celine Jules and Corbain, along with a diplomat from Stryga.

It took days before everyone had arrived from all corners of Ayenee. After everyone had gathered, they were called into a summit. It was determined that a large army was forming across four nations. This army was of great power and size, enough that every kingdom should be afraid. It was then announced that even worse, this army had joined forces with the deposed tyrant Varsinax and his allies. Many of the kingdoms agreed to help, some reframed from joining, declaring the threat to be nothing to worry about. Xelilo and Love traveled back to the Southern Republic and began to put together a force to aid in the war effort.

During their part in the event, the Republic managed to thwart an attack by the Merrow Lord of the Deep, Nash'tan and his naga and fish folk allies. The skirmish took a lot of casualties from the Southern Republic, but they managed to protect their ships, though some of the vast cityscape kingdom was destroyed in the attack when a Leviathan sent a wave of water onto the city.

Xelilo and Lone sailed with the Armada up the coast eastward to aid Celine Jules and the Dhooms of Stryga. They arrived at a massive naval battle but managed to turn the tide at the coast of their flagship. Xelilo was knocked out and Lone swam to shore with him in her arms. She gave him mouth to mouth and realized she had very strong feelings for Xelilo, ones that were different than before.

The two were rescued from cannibals by Lynx Darkpaw and the group managed to make their way back to the Capital. They arrived after the city had already fallen to the Dark Alliance. They had to stay low and travel at night till they were far enough away that they could safely open a portal to home. Upon arriving back, Xelilo and Lone were attacked by a stranger to the realm. The man called himself Clowd Meredith and he attempted to use his powers to destroy the entire kingdom. It was a plot by the Darkthornes or perhaps one of the Guilds, he was accompanied by another man named Sai. Lone and Xelilo managed to thwart their attempt to destroy the land kingdom, but Lone suffered a fatal blow and died in Xelilo's arms. Xelilo put his hand to the crystal matrix he had constructed and infused it with his will-power, he banished the two assassins from the realm, preventing their energy/spiritual signatures from ever stepping foot in the Southern Republic again.

Xelilo was distraught by Lone's loss and disappeared from the political scene. Some say he resides in the mage district within a house that is magical larger within than it appears.

Weapons, Relics, and Weakness

Abilities

Psychic Awareness: Lone has the ability to use various different psychic talents and traits. She can summon shields, scry other's minds, read someone's emotions, sense auras power and alignment. She can construct invisible barriers to absorb and disperse energy attacks and block physical attacks. She can restrain others and command others with her will. Her mind is shielded from intrusion and scrying.

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